

4	<b>Michael Meredith</b>
5	<u>Intro</u>
6	<u>Essay</u> : Never enough (transform, repeat ad nauseam)
10	Puppet Theater
18	PS1 Competition
26	Ballroom Drive-In
34	<b>AGU, ARUP</b>
35	<u>Manifesto</u> : Advanced Geometry Unit at Arup
36	Geometric Algorithm / Serpentine Gallery Pavilion 2002
44	Reciprocity, Hierarchy and Discreteness Serpentine Gallery Pavilion 2005
50	Alishan Tourist Routes
54	Taichung Metropolitan Opera House
60	Spacestation Diary, Blind Light
68	<b>Mutsuro Sasaki</b>
68	<u>Intro</u> : Morphogenesis of Flux Structure
70	<b>0.0 Preface</b> : Sendai Mediatheque project
72	<b>1.0 Sensitivity Analysis method</b>
74	<b>1.1 Kitagata Community Centre</b>
76	<b>1.2 The Island City Central Park Gringrin, Fukuoka</b>
90	<b>1.3 Extended Evolutionary Structure Optimization method</b> Kakamigahara Crematorium with Toyo Ito
100	<b>2.1 Florence New Station competition proposal</b>
108	<b>2.2 Qatar Education City, Convention Centre</b>
116	<b>p.art at Adams Kara Taylor</b>
117	<u>Intro</u>
118	Open systems: Approaching Novel Parametric Domains
122	BP Sunbury
124	Branching system
126	Open System: branching structures
128	Barnsley Market Roof
130	SIMPLEXITY
144	The REN Building for Shanghai World Expo 2010
150	Digital Efficiency vs. Physical Necessity:
152	Workshops at Bauhaus and ITU (AA)
158	<u>Essay</u> : Analysis Modelling- Investigating the Digital Material
160	<b>designtoproduction</b>
161	<u>Essay</u> : The Whole and its Parts
164	Zentrum Paul Klee in Bern
165	Peek&Cloppenburg Weltstadthaus
168	Mercedes-Benz Museum
172	Groningen Stadsbalkon
174	Swissbau Pavilion
176	Inventioneering Architecture, Travelling Exhibition
180	Hungerburg Funicular
186	Libeskind's Futuropolis
190	ZipShape
194	<b>Aranda/Lasch</b>
195	<u>Intro</u> : What is parametric to us?
196	Out of Order
202	The Year 1774
206	Color Shift
218	A conversation between Sanford Kwinter and Jason Payne