

CONTENTS

List of Illustrations	ix
Read Me First	xiii
Preface	xvii
Acknowledgments	xxvi
List of Abbreviations	xxvii
Chapter 1 How Does Problem Solving Vary?	1
Part I Problem-Specific Design Models	25
Chapter 2 Story Problems	27
Chapter 3 Decision-Making Problems	48
Chapter 4 Troubleshooting and Diagnosis Problems	77
Chapter 5 Strategic-Performance Problems	106
Chapter 6 Policy-Analysis Problems	121
Chapter 7 Design Problem Solving	138
Part II Cases: The Building Blocks of Problem-Solving Learning Environments	149
Chapter 8 Cases as Problems to Solve	153

Chapter 9	Cases as Worked Examples of Well-Structured Problems	169
Chapter 10	Case Studies: Examples of Ill-Structured Problems	179
Chapter 11	Cases as Analogies	189
Chapter 12	Cases as Prior Experiences	194
Chapter 13	Cases as Alternative Perspectives	208
Chapter 14	Cases as Simulations	223
Part III	Cognitive Skills in Problem Solving	239
Chapter 15	Defining the Problem: Problem Schemas	241
Chapter 16	Analogically Comparing Problems	257
Chapter 17	Understanding Causal Relationships in Problems	267
Chapter 18	Question Strategies for Supporting Problem Solving	285
Chapter 19	Modeling Problems	306
Chapter 20	Arguing to Learn to Solve Problems	321
Chapter 21	Metacognitive Regulation of Problem Solving	340
Part IV	Assessing Problem Solving	351
Chapter 22	Assessing Problem Solving	353
References		381
Index		423